## Listing of claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

- 1. (Canceled)
- 2. (Currently Amended) A <u>wagering</u> method comprising:

  generating <u>a plurality of randomly selected symbols in a first area of a display an</u>

  outcome for a gaming device;

determining a position in on a matrix for each of the plurality of symbols to form a plurality of bonus games, the matrix located in a second area of the display;

moving displaying an image which moves a first subset of the plurality of symbols from the first area of the display from a starting position to the respective determined positions in the matrix;

providing an award for a first winning bonus game outcome based on the determined positions of the subset of the plurality of symbols in the matrix;

removing selected symbols from the matrix, wherein the removed symbols provide the determined positions for each of a second subset of the plurality of symbols;

moving the second subset of the plurality of symbols from the first area of the display to the respective determined positions in the matrix; and

providing a second winning bonus game outcome based on the determined positions of the second subset of the plurality of symbols and the remaining first subset of the plurality of symbols in the matrix.

displaying the outcome on a display device based on the determined position; and determining a payout based on the determined position.

- 3. (Canceled)
- 4. (Canceled)

5. (Currently Amended) The method of claim 24, wherein in which generating the payout the winning bonus game outcome based on the plurality of determined positions comprises:

generating the payout based on outcomes at least two of the plurality of symbols in a predetermined winning symbol combination having respectively determined positions that which define a row.

6. (Currently Amended) The method of claim 24, wherein in which generating the payout the winning bonus game outcome based on the plurality of determined positions comprises:

generating the payout based on outcomes at least two of the plurality of symbols in a predetermined winning symbol combination having respectively determined positions that which define a column.

7. (Currently Amended) The method of claim 24, in which determining the a position in on the a matrix comprises:

randomly determining the position.

- 8. (Currently Amended) The method of claim 2, in which determining the a position in on the a matrix comprises determining the position based on at least one rule.
- 9. (Currently Amended) The method of claim 8, in which determining the a position in on the a matrix comprises:

determining the position based on at least one rule and <u>the-a</u> determined position of a second symbol another outcome.

10. (Currently Amended) The method of claim 9, in which determining the a-position for the second symbol in on the a matrix comprises:

determining the position based on <u>the a determined position</u> of a <u>first second</u> <u>symbol outcome</u>, in which <u>the first symbol and the second symbol a symbol of the outcome and a symbol of the second outcome</u> are identical.

## 11. (Canceled)

12. (Currently Amended) A <u>wagering</u> method comprising:

<u>purchasing a prepaid gaming session having a predetermined plurality of basic</u>

game outcomes;

generating the <u>plurality of basic game outcomes</u>, each basic game outcome <u>comprising an outcome for a slot machine</u>, the outcome representing a plurality of randomly determined <del>reel</del> symbols;

providing an award for each of the plurality of basic game outcomes with a winning basic game outcome;

determining, for each of the plurality of symbols, a respective position in on a matrix,

in which the matrix is defined by a plurality of rows and a plurality of columns, and

in which each respective position is defined by one of the rows and one of the columns;

displaying each of the plurality of symbols in the displaying, for each symbol, an image which moves from a starting position to the respectively determined position in the matrix; and

displaying the symbols on a display device based on the determined positions; and determining a game outcome payout based on the determined positions.

providing an award for a winning bonus game outcome based on the determined

positions of each of the plurality of symbols in the matrix.

13. (Original) The method of claim 12, in which determining, for each symbol, a respective position comprises determining, for each symbol, a respective position based on at least one rule.

14. (Currently Amended) The method of claim 13, in which determining, for each of the plurality of symbols, a respective position comprises:

determining, for each of the plurality of symbols, a respective position based on at least one rule and a determined position of another symbol.

15. (Currently Amended) The method of claim 14, in which determining, for each of the plurality of symbols, a respective position comprises:

determining, <u>for at least one of the plurality of symbols</u>, a respective position based on a determined position of another symbol identical to <u>the at least one</u> symbol.

- 16. (Canceled)
- 17. (Currently Amended) The method of claim 12, wherein in which determining a payout based on the determined positions the winning bonus game outcome comprises:

<u>a predetermined winning symbol combination</u> <u>having at least two of the plurality</u> <u>of symbols a determining the payout based on symbols having in respective determined</u> positions which define a row.

18. (Currently Amended) The method of claim 17, wherein one of the predetermined symbol combinations in which determining a payout based on the determined positions comprises:

determining the payout based on identical symbols having respective determined positions which define a row.

19. (Currently Amended) The method of claim 12, wherein in which determining a payout based on the determined positions the winning bonus game outcome comprises:

a <u>predetermined winning symbol combination having at least two of the plurality</u> <u>of determining the payout based on symbols having</u> in respective <u>determined</u> positions which define a column.

20. (Currently Amended) The method of claim 19, wherein one of the predetermined symbol combinations in which determining a payout based on the determined positions comprises:

determining the payout based on identical symbols having respective determined positions which define a column.

- 21, (New) The method of claim 12, wherein one of the plurality of symbols replaces another one of the plurality of symbols in the same determined position in the matrix.
- 22. (New) The method of claim 12, further including adding a row to the plurality of rows forming the matrix.
- 23. (New) The method of claim 22, further including removing one of the rows from the plurality of rows forming the matrix.
- 24. (New) The method of claim 2, further including:

forming a plurality of basic game outcomes from subsets of the plurality of randomly selected symbols; and

providing an award for each of the plurality of basic game outcomes having a predetermined symbol combination.